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### Abstract

If you think artists are largely useless, try spending your time in quarantine without music, books, poems, movies, paintings and games. The coronavirus has changed organizational structures worldwide. But that has had some positive consequences. New technologies have received a boost from of the need to maintain communication structures (think: Zoom.) This can also be an opportunity. Digitization has entered the world in unexpected ways, and it will find its way into art, be it as artificial intelligence, which is already making an appearance, or in 3D printing, video technology or other electronic forms. Entirely new art formats will emerge. The new technical possibilities will inevitably influence the content of art, for example the art of man venturing into space. In the Renaissance, many scientists were also artists. They were polymaths. Today, the branches of science are so specialized that hardly any polymaths are left. We want to think outside the box again and draw the link between art and science. We would like to use the art platform of SRI to present and interact artistically on an international level, enter into a dialogue with scientists and all interested people, develop projects and express our ideas and thoughts by means of artistic content. In the near future, we also want to have real-time conversations to develop ideas, and engage in dialogue about them. Most importantly, we want to listen to each other. Exhibitions are also being planned. At the moment, we present our work more on the digital level, but if the Corona pandemic eventually allows, we could also imagine in-person exhibitions in different places around the world.

### A short bio

Born in Gera, living and working in Berlin. 1981 – 1983 Apprenticeship as Secretary. 1988 – 1990 Apprenticeship as Window dresser. 1992 – 1993 Study of Graphics and Design at the “Studiengemeinschaft Darmstadt”. Since 1993 Participation in different curses and workshops: - Etchings, - Collage, - Nudes. 2002 – 2009 Member of the Studio „Otto Nagel“, Berlin. 2005 – 2007 Study of Arts at „Kunstgut“, Berlin.

Sabine Heinz lives and works as a partially freelance artist in Berlin. The subjects of her work are landscapes, humans and, since 2009, space art as well. In doing so, she explores varies techniques such as printing, collage, mixed media and ipad drawings and collages, some of which she animates. She experiments with different materials and tries to build a bridge between art and science.

### What inspired me most, in my art work

Evolution of humankind and its cosmic destiny. The beauty, the mistery and the majesty of the universe. Space X and Elon Musk. Space exploration. Space settlement. Expanding civilization into space. Moon, Mars, asteroids and beyond. Art movements, such as surrealism. Gerard O'Neill's big rotating orbital towns. Science and Technology. The natural beauty of Planet Earth and other planets. Humans, the people of Planet Earth. The great need of a space renaissance for humanity. Social themes and needs. Psychology investigation on humans. Love and compassion. Literature. My dreams and imagination. Philosophy, History, Humanism, Civilian rights. Transhumanism.